Year 1	Year 2

## **History:**

Identify similarities and differences between ways of life in different periods, including their own lives.

Understand some ways we find out about the past e.g. using artefacts, pictures, stories and websites

Identify different ways that the past is represented, e.g. fictional accounts, illustrations, films, song, museum displays

## Geography:

Ask simple geographical questions e.g. What is it like to live in this place?

Make simple maps and plans e.g. pictorial place in a story

History and Geography: How we used to live

House?

No whiteboards-black

Boys and girls were

Children would write

The classrooms were not

very exciting @ dull and

School Life:

boards!

separated

and a slate.

Long school days!

Can you spot the Old School

## **Rich Home Life**

Large houses]

Servants/Maids/Nanny/Tutor

Expensive Clothes

One hour a day with parents

Flushing Toilets

Running Water

Nice food-sandwiches, meats. jams, sweets etc.

Expensive toys-Rocking horse, Doll's house, Cuddly Toys.

Sea side holidays



**Uppark** house!

### **Poor Home Life**

Very little food

Worn, dirty clothes

Open sewer

Water pumped from a well

Shared toilet

Invent own games

Play with what you find



Small houses- 1/2 rooms

Sometimes shared with families

Slums- dirty houses packed together





If we were to walk around Harting now what clues are there about the past?

Large bay windows

Town houses all

Made out of brick.

stuck together.

Are some buildings different to others?





# Historical skills and Enquiry

I can identify reasons why life was so different for the rich and the poor.

**Key question** 

I can recall what school life was like for Victorian children

can identify how houses have changed.

## **Key Vocab!**

**Urban- Town environment** 

Rags-poor clothing

Slum- Poor housing area

Washday- How clothes used to be washed

Poverty - Not having very much money Rich

Wealth - Has a lot of money

Poor

## Geography:

can recognise map symbols and explain what they show.

can use maps to plan a route around the village.

I can make simple observations of what is around the village.

I can ask geographical questions.