



**Harting CE Primary School**  
**Whole School Computing Curriculum Map 2022 – 2023**



**Teach Computing**

<u>Term</u>	<u>Year 1</u>	<u>Year 2</u>	<u>Year 3</u>	<u>Year 4</u>	<u>Year 5</u>	<u>Year 6</u>
One	Computing systems and networks - Technology around us	Computing systems and networks - IT around us	Computing systems and networks - Connecting computers	Computing systems and networks - The Internet	Computing systems and networks - Sharing information	Computing systems and networks - Communication
Two	Creating media - Digital painting	Creating media - Digital photography	Creating media - Animation	Creating media - Audio editing	Creating media - Video editing	Creating media - Web page creation
Three	Programming A - Moving a robot	Programming A - Robot algorithms	Programming A - Sequence in music	Programming A - Repetition in shapes	Programming A - Selection in physical computing	Programming A - Variables in games
Four	Data and information - Grouping data	Data and information - Pictograms	Data and information - Branching databases	Data and information - Data logging	Data and information - Flat-file databases	Data and information - Spreadsheets
Five	Creating media - Digital writing	Creating media - Making music	Creating media - Desktop publishing	Creating media - Photo editing	Creating media - Vector drawing	Creating media - 3D Modelling
Six	Programming B - Introduction to animation	Programming B - An introduction to quizzes	Programming B - Events and actions	Programming B - Repetition in games	Programming B - Selection in quizzes	Programming B - Sensing