Computing

Programming: Variables in games

Art

N/A this half term

DT

Mechanisms: Cams

Designing, making and evaluating a moving toy for children in a particular age range with a focus on cams.

PSHE (Jigsaw)

Celebrating Difference

Thinking about difference and accepting that everyone is different, including others, knowing how to help if someone is being bullied, using kind words and giving compliments.

Maths

- Arithmetic practice (ongoing throughout the year)
- Formal method of long division
- Factors, multiples and powers
- Squares and primes
- Using the inverse to check answers
- Co-ordinates, translation and reflection
- Fractions: simplifying, decimal and percentage equivalents



Autumn 2

Literacy

Key Text: Macbeth by William Shakespeare

Children will explore complex relationships in a play and investigate depth, characterisation and narrative features of the work of William Shakespeare.

Writing Outcomes: letters, poetry, report writing, notes, adverts, recounts

Physical Education Oak PE days: Wednesday & **Thursday**

Multi-skills

Fitness, orienteering, teamwork, problem solving (Aspire)

French

Where I live

Science

Complete Light unit

Electricity

- Investigate electrical circuits.
- Explore the effects of voltage on electrical circuit components.
- Draw and annotate circuit diagrams.
- Investigate and create a dimmer switch and festive lights.

Religious Education

Christianity

The Kingdom of God (with a focus on racial justice)

History

Complete The Kingdom of Benin unit.

Geography

- **Volcanoes & Earthquakes** Earthquakes and plate tectonics
 - What happens during an earthquake
 - Earthquake survival (how buildings etc. are adapted)
 - How volcanoes are formed.
 - Where in the world are volcanoes
 - Features of volcanoes
 - What happens during an eruption

Spellings

- Words ending in '-able /'-ably', and 'ible'/'-ibly'suffixes to words
- Adding suffixes to words ending in '-fer'
- Revising words from statutory word list
- Proofreading



Oak Class 2023